

**PFAFF Forza Motorsport 7 Canadian Challenge, Driven by Castrol (the "Tournament")
Official Rules and Regulations**

THE TOURNAMENT IS OPEN TO LEGAL RESIDENTS OF CANADA WHO ARE AT LEAST 14 YEARS OLD. PLEASE REVIEW SECTION 5 BELOW FOR FURTHER ELIGIBILITY REQUIREMENTS BEFORE ENTERING THE TOURNAMENT. UNLESS SPECIFICALLY PROVIDED FOR BELOW, IF ANY ENTRANT IS FOUND TO BE INELIGIBLE OR IS DISQUALIFIED AT ANY STAGE OF THE TOURNAMENT THEY WILL NOT MOVE FORWARD TO THE NEXT ROUND OF THE TOURNAMENT AND IF APPLICABLE WILL BE REQUIRED TO RETURN ANY PRIZES THAT MAY BE AWARDED.

By entering and participating in the Tournament, each Entrant, as defined below, unconditionally accepts and agrees to comply with and abide by these Official Rules and Regulations (the "Tournament Rules"). All decisions regarding the interpretation of these Tournament Rules lie solely with the Administrator, the decisions of which are final and binding in all respects. In addition, all Entrants must adhere to the Esports Code of Conduct, attached to these Tournament Rules as Schedule "B" (the "Code of Conduct").

1. ADMINISTRATOR

- WorldGaming Network LP ("WorldGaming"), 1303 Yonge Street, Toronto, Ontario, M4T 2Y9, is solely responsible for organizing and administering the Tournament.

2. TOURNAMENT DATES

The following dates will apply to the Tournament:

Stage	Dates	Location
"Registration Period"	Online Qualifiers: November 21, 2018 – January 27, 2019 Live Qualifiers: February 15 – 22, 2019	Online
"Online Qualifiers"	January 18 – 27, 2019	
"Closed Qualifier"	February 3, 2019	
"Live Qualifiers"	February 15 – 22, 2019	Canadian International Autoshow, Metro Toronto Convention Centre, 255 Front St W, Toronto, ON M5V 2W6, Canada
"Grand Finals"	February 24, 2019	

For all start and finish times see *Section 6 – Tournament Structure*. All dates, times, and locations are subject to change. In the event that there is a change to the date, time and/or location of a Tournament Stage, Administrator will use reasonable efforts to notify all Entrants (as defined below) at least 72 hours prior to the event date.

3. TOURNAMENT PRIZES

- Total value of all prizes: \$20,000
 - 1st place: \$7,500
 - 2nd place: \$4,000
 - 3rd/4th place: \$2,000
 - 5th/6th: \$1,000
 - 7th/8th: \$500

- 9th – 12th: \$250
- 13th – 16th: \$125
- All cash prize values are listed in Canadian dollars (“CAD”), are non-transferable, and must be accepted as awarded, without substitutions.
- Individual prizes valued at \$500 or less will be awarded in the form of a pre-paid credit card.
- Prizes will be distributed to the winners within 45 days of verification by Administrator. Additional information regarding prize distribution may be provided to the winners at the time of notification. Unclaimed prizes will not be awarded.
- All prize money will be paid directly to and in the name of the Entrants and will not be paid to any third party, including but not limited to agencies, agents or representatives for the Entrants.
- Winner shall be solely responsible for all federal, provincial, and/or local taxes, and the reporting consequences thereof, and for any other fees, costs or required withholdings associated with the applicable prize as required by law.

4. TRAVEL ALLOWANCE

- Each Entrant that qualifies during the Closed Qualifier (an “Online Finalist”) will be provided with airfare (economy class and from the closest airport with direct flights to Toronto) and paid accommodation from February 23 through to February 25, 2019 at the Administrator’s selection. If an Online Finalist lives close enough to the location of the Grand Finals that airfare would not be reasonably required (as determined by Administrator) an alternate form of transportation may be provided. Hotel accommodation will be provided for all Online Finalists. Finalists must be available to travel to Toronto on the dates set out in the Tournament Rules or they will forfeit their right to participate in the Grand Finals. All decisions of the Administrator are final.
- The specific details of the trip will be determined by the Administrator at its sole discretion. No change in travelling arrangements will be made once the booking has been confirmed. The Releasees (as defined below) are not responsible if any scheduled event is delayed, postponed or cancelled for any reason. All other costs and expenses associated with the trip, including but not limited to, ground transportation between an Online Finalist’s residence and the departure airport, and between the destination airport and hotel, additional accommodations if required, meals, gratuities, medical and travel insurance, travel documentation (i.e. valid photo ID, such as a driver’s license or other ID required to travel, or a valid passport if travelling from outside of Canada), items of a personal nature, applicable taxes (including airport taxes), personal charges at lodging, luggage fees, security fees or other expenses not specifically described herein are the sole responsibility of each Online Finalist. Online Finalists will be required to have valid photo identification to travel to Toronto and to present valid identification at hotel check-in along with a valid credit card for potential incidentals or damages.

5. ELIGIBILITY

- To enter the Tournament, each Entrant must: (a) be a permanent resident (as such term is defined by Canadian immigration) or citizen of Canada; and (b) be 14 years of age or older on or before the date that they register for the Tournament.
- With the sole exception of Cineplex part-time Cast Members, employees, officers, and directors of the Administrator, Cineplex Entertainment LP (“Cineplex”), and any Tournament sponsors, and each party’s respective parents, affiliated and subsidiary entities, are not eligible to participate in the Tournaments.
- The Administrator shall have the right at any time to require proof, to its sole satisfaction, of identity, date of birth and/or residency to show eligibility to participate in the Tournament and to deny any Entrant from playing or from being awarded any prize in the event that it is determined that one or more of the Entrants does not meet the eligibility criteria herein.
- Any Entrant that is under the age of majority in their province of residence (each a “Minor”), must have permission from a parent or legal guardian to participate. If it is determined that an Entrant is a Minor in their province of residence and does not have parental consent to participate, they will be disqualified and will not be permitted to continue in the Tournament. Note: Age of majority may differ depending on province of residence. It is an Entrant’s responsibility to verify the age of majority where they live.
- Prior to the start of the Tournament, all Entrants must have: an Xbox Live account with active Xbox Live Gold membership (“Game Account”), and an Xbox One or Microsoft Windows copy or valid game license of Forza Motorsport 7. There is a cost associated with maintaining an Xbox Live Gold account.
- All Entrants must have a WorldGaming account and agree to the Terms and Conditions found at <http://worldgaming.com/terms-and-conditions> (the “WorldGaming Terms and Conditions”). There are no fees or

service charges to create or maintain an account. If an Entrant attempts to bypass the age gate by entering a false date of birth that Entrant will be disqualified.

- During the Tournament, if it is determined by the Administrator that an Entrant has a WorldGaming account that is suspended or was cancelled due to a violation of current or past WorldGaming Terms and Conditions, harassment of other WorldGaming players and/or WorldGaming employees or suspected or confirmed fraud or unfair gameplay, that Entrant will be considered ineligible, will be disqualified from the Tournament, will not move forward to the next round and, if applicable, will be required to return any prizes that may be awarded.
- As set out in Section 7 below, all Entrants that participate in the Live Qualifiers or qualify for and participate in the Grand Finals will be required to sign a declaration and release confirming their understanding of, compliance with, and acceptance of the Tournament Rules with a standard release of all liability (the “Declaration”) before the Entrant is permitted to participate. If the Entrant is a Minor, their parent/legal guardian must sign the Declaration on their behalf before being allowed to participate. If the parent or legal guardian does not consent to signing the Declaration, the Entrant will not be permitted to participate.
- The Tournament is subject to all applicable Canadian federal, provincial and local laws and regulations and is VOID WHERE PROHIBITED BY LAW.
- **Accessibility:** Any Entrant with a disability that requires accommodation to play at the Live Qualifiers and/or Grand Finals must contact the Administrator at support@worldgaming.com with “*Forza Motorsport 7 – Accommodation Request*” in the subject line at least two (2) weeks prior to the start of the Live Qualifiers or Grand Finals. Administrator will work with you to arrange for a suitable accommodation.
- **Quebec Entrants ONLY:** The Grand Finals will be hosted, conducted and broadcast in English; however Entrants from Quebec will be permitted to play the Game in English or French. Unless the Entrant provides their language preference at least 24 hours prior to the start of the Grand Finals, they will be required to play the Game in English.

6. TOURNAMENT STRUCTURE

All details are subject to change at the discretion of the Administrator. Any changes will be communicated to each participating Entrant and posted on the Website (as defined below) as early as possible. Any disputes will be resolved by the Administrator, whose decision shall be final, conclusive and binding. The Administrator’s decisions shall be made strictly in accordance with these Tournament Rules and any other rules and procedures put in place during each of the individual Stages.

Glossary

- Game: a single game competition played between two (2) Entrants.
- Match: a “Best of” series, consisting of either three (3) or five (5) Games, as identified below, between two (2) Entrants.
- Round: an individual round of the Tournament (i.e. Round One, Semifinals, etc.)

Online Qualifiers:

- How to Enter:
 - The Online Qualifiers are open to all eligible Entrants and will consist of two (2) individual qualifying periods of eight (8) days each, with each period featuring one (1) designated track and car (an “Online Qualifying Period”). Each Entrant may submit an unlimited number of entries during each Online Qualifying Period. At the end of each Online Qualifying Period, the ten (10) Entrants with the fastest lap times will qualify for the Closed Qualifier and will not be eligible to participate further in the Online Qualifiers. If the same Entrant has more than one (1) of the top ten (10) lap times during an Online Qualifying Period, only their fastest lap time will be counted. Their other lap time(s) will be considered invalid and will be removed, and adjustments to the ranking of other Entrants will be made accordingly. If two or more Entrants submit the same lap time, and as a result they exceed the ten (10) available spots, a race will be held with those same Entrants, on the same track, to determine the Entrant(s) that will qualify.
 - Format:
 - Game Mode: Rivals event
 - Rivals event Settings:
 - Suggested Line = Off
 - Braking = ABS Off
 - Steering = Normal

- Traction Control = Off
 - Stability Control = Off
 - Shifting = Automatic (no restrictions)
 - Damage, Fuel & Tire Wear = Cosmetic
 - Rewind = On
 - Friction Assist = Off
- Online Qualifying Periods (Track – Car – Date) – *Each Qualifying Period will be open from 10:00 AM PT on the first day of that period, to 11:59 PM PT on the last day of that period:*
 - Qualifier 1 – Virginia International Raceway; Conditions: No Weather – BMW M4 GTS – January 18 – 22, 2019
 - Qualifier 2 – Laguna Seca; Conditions: No Weather – McLaren 570S – January 23 – 27, 2019
- To submit a lap time:
 - Before submitting a lap time during the Online Qualifiers, each Entrant must register for the Tournament on <http://worldgaming.com/forza7cc>.
 - After registering, Entrants may submit their lap time by visiting the in-game Rivals section of Forza Motorsport 7 and completing the “Forza Motorsport 7 Canadian Challenge Qualifier”.
 - Any submission in which the Entrant’s registered Game Account does not match the Game Account used in the Rivals event will be considered invalid.
 - All qualifying laps must be clean, as determined by the game. Dirty laps will not be counted.
 - In the event that a qualified Entrant is unable to participate in the Closed Qualifier or is disqualified or found to be ineligible by the Administrator a replacement will be determined, at the discretion of the Administrator, by selecting the next fastest Entrant or Entrants in the corresponding Qualifying Period during the Online Qualifiers.

Closed Qualifier

- The 20 qualified Entrants will be divided into two (2) Heats of 10, and each Heat will participate in two (2) individual races on February 3, 2018. Points will be assigned to Entrants based on the final results of each individual race, and the top four (4) Entrants from each Heat, based on their total accumulated points, will be deemed Online Finalists and will qualify for the Grand Finals (8 in total).
- Start times:
 - Heat 1: February 3, 2018 – 3:00 PM ET
 - Heat 2: February 3, 2018 – 4:30 PM ET
- All race lobbies will be hosted by the Administrator. All Entrants must join the designated lobby at least 10 minutes prior to their Heat’s start time. Any Entrant that is not available at their Heat’s start time will be disqualified, at the discretion of the Administrator. For a full list of race settings see Schedule “A” (the “Race Settings”).
- Entrants will be sorted into their respective Heats based on the results of the four Qualifying Periods, as follows (for reference, “A-1” = 1st during Qualifying Period A, “B-2” = 2nd during Qualifying Period B, etc.):
 - Heat 1: A-1, B-2, A-3, B-4, A-5, B-6, A-7, B-8, A-9, B-10
 - Heat 2: B-1, A-2, B-3, A-4, B-5, A-6, B-7, A-8, B-9, A-10
- Format:
 - Game Mode: Lobby / Custom Race
 - Races (Track – Car):
 - Race 1: Road America; Conditions: No Weather; No. of Laps: 9 – Audi R8 V10 Plus
 - Race 2: Sebring; Conditions: No Weather; No. of Laps: 10 – Porsche 911 GT2 RS
 - Entrants will have a 15-minute practice session prior to the start of Race 1 to complete laps on the track in order to determine grid placement for the first race. For example, the Entrant with the fastest lap time during the practice session will earn pole position in Race 1. The results of Race 1 will determine the grid placements for Race 2.
 - Points are awarded after each race as follows: 1st place - 25 points; 2nd -18; 3rd - 15; 4th -12; 5th - 10; 6th - 8; 7th - 6; 8th - 4; 9th - 2; 10th - 1. After both races, if two or more Entrants are tied on points, the Entrant with the quickest overall combined race time will be awarded with the higher placement.
 - “Overall combined race time” refers to an Entrant’s overall time, after their individual race times for Race 1 and Race 2 have been added together.
 - Race Finish Delay: 120120 sec.

- Each race will end 120 seconds after the first car has crossed the finish line, even if other cars have not finished the designated number of laps. Entrants that do not complete a race will be awarded points based on their rank when the race ended.
- All Entrants **must** be available in the Forza Motorsport 7 channel of the [WorldGaming Discord](#) server for the duration of their Heat's two races, or they may be disqualified at the discretion of the Administrator.
- Any Entrant that leaves a race for any reason will be disqualified from that race and will not earn points, at the discretion of the Administrator.
- Supplementary penalties may be levied against Entrants for aggressive driving behavior, at the discretion of the Administrator. Supplementary penalties may be time-based (added to an Entrant's final recorded time after a race), accumulated points reduced, or disqualification.
- In the event that an Online Finalist is unable to attend the Grand Finals or is disqualified or found to be ineligible by the Administrator a replacement will be determined, at the discretion of the Administrator, by selecting the next highest scoring Entrant or Entrants, in the corresponding Heat during the Race of Champions Qualifier.

Live Qualifiers

- How to Enter:
 - The Live Qualifiers are open to all eligible Entrants attending the Canadian International Autoshow and will consist of eight (8) individual qualifying periods of one (1) day each, with each period featuring one (1) designated track and car (a "Live Qualifying Period"). Each Entrant may submit an unlimited number of entries during each Qualifying Period, provided space is available. All lap times must be completed at the venue on the provided competition hardware using Time Trial. At the end of each Qualifying Period, the one (1) Entrant with the fastest lap time will qualify for the Grand Finals and will not be eligible to participate further in the Live Qualifiers. If two or more Entrants submit the same lap time, and as a result they exceed the one (1) available spot, a race will be held with those same Entrants, on the same track, to determine the Entrant(s) that will qualify.
 - Format:
 - Game Mode: Rivals event
 - Rivals event Settings:
 - Suggested Line = Off
 - Braking = ABS Off
 - Steering = Normal
 - Traction Control = Off
 - Stability Control = Off
 - Shifting = Automatic (no restrictions)
 - Damage, Fuel & Tire Wear = Cosmetic
 - Rewind = On
 - Friction Assist = Off
 - Live Qualifying Periods (Track – Car – Date) – *Each Qualifying Period will be open exclusively during the Canadian International Autoshow show hours.*
 - Qualifier 1 – Virginia International Raceway; Conditions: No Weather – BMW M4 GTS – February 15 and 19, 2019
 - Qualifier 2 – Laguna Seca; Conditions: No Weather – McLaren 570S – February 16, 2019
 - Qualifier 3 – Road America; Conditions: No Weather – Audi R8 V10 Plus – February 17, 2019
 - Qualifier 4 – Sebring; Conditions: No Weather – Porsche 911 GT2 RS – February 18, 2019
 - Qualifier 5 – Virginia International Raceway; Conditions: No Weather – Porsche 911 GT2 RS – February 19, 2019
 - Qualifier 6 – Laguna Seca; Conditions: No Weather – Audi R8 V10 Plus – February 20, 2019
 - Qualifier 7 – Road America; Conditions: No Weather – McLaren 570S – February 21, 2019
 - Qualifier 8 – Sebring; Conditions: No Weather – BMW M4 GTS – February 22, 2019
 - To submit a lap time:

- The Live Qualifiers will take place in the WorldGaming Forza 7 Canadian Challenge booth at the Canadian International Autoshow (room to be determined).
- Before submitting a lap time on-site during the Live Qualifiers all Entrants must complete the registration form provided by the Administrator.
- All qualifying laps must be clean, as determined by the game. Dirty laps will not be counted.
- In the event that a qualified Entrant is unable to participate in the Grand Finals or is disqualified or found to be ineligible by the Administrator a replacement will be determined, at the discretion of the Administrator, by selecting the next fastest Entrant in the corresponding Qualifying Period during the Live Qualifiers.

Grand Finals

- The Grand Finals event will consist of a two-stage live tournament to be held on February 24, 2019, open exclusively to the eight (8) Finalists that qualified during the Closed Qualifier and the eight (8) Finalists that qualified during the Live Qualifiers (16 in total). During Stage 1, the 16 Finalists will be divided into two (2) Heats of eight (8), and each Heat will participate in two (2) individual races. Points will be assigned to Finalists based on the final results of each individual race, and the top four (4) Finalists from each Heat, based on their total accumulated points, will qualify for Stage 2 (8 in total). During Stage 2, the 8 remaining Finalists will participate in two (2) individual races. Points will be assigned to Finalists based on the final results of each individual race, and their total accumulated points after both races will determine their final placing in the Tournament.
- All races will be hosted by the Administrator. All Finalists must join the designated Room at least 10 minutes prior to their Heat's start time. For a full list of race settings see Schedule "A" ("Race Settings").
- For Stage One, Finalists will be sorted into their respective Heats based on the results of the Closed Qualifier and the Live Qualifiers, as follows (for reference, "Closed Qualifier H1-1" = 1st from Heat 1 in the Closed Qualifier, "Live Qualifier – Q1" = winner of Live Qualifier 1, etc.):
 - Heat 1: Closed Qualifier H1-1, Closed Qualifier H2-2, Closed Qualifier H1-3, Closed Qualifier H2-4, Live Qualifier – Q1, Live Qualifier – Q6, Live Qualifier – Q3, Live Qualifier – Q8
 - Heat 2: Closed Qualifier H2-1, Closed Qualifier H1-2, Closed Qualifier H2-3, Closed Qualifier H1-4, Live Qualifier – Q5, Live Qualifier – Q2, Live Qualifier – Q7, Live Qualifier – Q4
- Format:
 - Game Mode: Lobby / Custom Race
 - Races (Track – Car):
 - Stage 1:
 - Race 1: Sebring; Conditions: No Weather; No. of Laps: 10 – Audi R8 V10 Plus
 - Race 2: Laguna Seca; Conditions: No Weather; No. of Laps: 13 – BMW M4 GTS
 - Stage 2:
 - Race 1: Virginia International Speedway; Conditions: No Weather; No. of Laps: 11 – McLaren 570S
 - Race 2: Road America; Conditions: No Weather; No. of Laps: 9 – Porsche 911 GT2 RS
 - During each Stage, Finalists will have a 15-minute practice session prior to the start of Race 1 to complete laps on the track in order to determine grid placement for the first race. For example, the Finalist with the fastest lap time during the practice session will earn pole position in Race 1. The results of Race 1 will determine the grid placements for Race 2.
 - Points are awarded after each race as follows: 1st place - 20 points; 2nd -16; 3rd - 12; 4th -10; 5th - 8; 6th - 6; 7th - 4; 8th - 2. After both races, if two or more Entrants are tied on points, the Entrant with the quickest overall combined race time will be awarded with the higher placement.
 - "Overall combined race time" refers to an Entrant's overall time, after their individual race times for Race 1 and Race 2 have been added together.
 - Race Finish Delay: 120 sec.
 - Each race will end 120 seconds after the first car has crossed the finish line, even if other cars have not finished the designated number of laps. Entrants that do not complete a race will be awarded points based on their rank when the race ended.
- Each Finalist must be willing and available to travel to Toronto, Ontario and participate in the Grand Finals on the date and time as determined by the Administrator or that Finalist will forfeit their right to participate in said event. Releasees, as defined below, are not responsible and not liable if any Finalist is not able to or prevented from travelling to Toronto, Ontario.

- Supplementary penalties may be levied against Entrants for aggressive driving behavior, at the discretion of the Administrator. Supplementary penalties may be time-based (added to an Entrant's final recorded time after a race), accumulated points reduced, or disqualification.
- **Quebec Entrants ONLY:** The Grand Finals event will be hosted, conducted and broadcast in English; however Entrants from Quebec will be permitted to play the Game in English or French. Unless the Entrant provides his/her language preference at least 24 hours prior to the start of the Grand Finals, he/she will be required to play the Game in English.

Gameplay Rules

- **Finality of Results:**
 - At the discretion of the Administrator, any Game that is played in full will not be open for review and the results will be considered final.
- **Disconnections – Closed Qualifier and Grand Finals only:**
 - If the Host disconnects from a race before at least one Entrant has completed the first lap, the race will be restarted with the original grid placements.
 - If the Host disconnects from a race after at least one Entrant has completed the first lap, the race will continue to completion.
 - If an Entrant disconnects from a race prior to its completion they will not be eligible to re-join and will not earn points for that race.
- **Broadcasts – Closed Qualifier and Grand Finals only:**
 - The Administrator reserves the right to broadcast any Race of the Tournament, at its sole discretion. If Administrator chooses to broadcast a Race, Administrator will choose to either: (a) host each individual Race, and all participating Entrants must join that Race; or (b) join a Race that's being hosted by a participating Entrant.
- **Competition Rules – Grand Finals only:**
 - Entrants will have ten minutes before the start of each practice session to login and setup, and ensure their console, controller, and headset are working properly, and an additional five-minute break between Races 1 and 2. Time limits will begin immediately after the end of the preceding Heat. All time limits will be strictly enforced. Any Entrant that is not ready to start at the designated time may be disqualified from the race at the discretion of the Administrator, and will not be eligible to earn points for that race.
- **Equipment – Live Qualifiers and Grand Finals only:**
 - All Finalists must use the Xbox One system, software, monitor, headset (if applicable), and any other additional third-party hardware provided for the duration of all time trials and races. If a Finalist finds that an issue has occurred with any provided equipment, they should notify the Administrator immediately. If an issue with provided equipment has occurred, the Administrator will determine the appropriate course of action.
 - All Finalists competing in a Tournament race must wear the Administrator-provided headset over their ears for the full duration of all races.

7. WINNER NOTIFICATION

- Entrants that win a prize (each a "Prize") will be notified by email within twenty-four (24) hours of the conclusion of the Grand Finals. Each Winner must send their full mailing address to the Administrator within five (5) days from the date of the email advising them that they are a winner, to successfully claim the Prize or such Prize may be deemed forfeited. In the event of any dispute concerning the operation of any element of the Tournament, the Grand Finals, or these Tournament Rules, the decision of the Administrator will be final. Any Entrant found to have violated these Tournament Rules, even after a Prize has been awarded, will be disqualified and will be required to return the Prize awarded, or cash equivalent in full within thirty (30) days following notice from Administrator that the Entrant has violated the Tournament Rules.

8. RELEASES

- All Entrants participating in the Live Qualifiers or the Grand Finals, will be required to execute and deliver to the Administrator a Declaration that confirms: (i) eligibility to participate in the Tournament and acceptance and compliance with these Tournament Rules; (ii) acceptance of the Prizes as offered (if deemed a winner); (iii) permission to record the Entrant's participation in and presence at the Grand Finals, and use the Entrant's name,

photo, image and any footage or photo taken of the Entrant; (iv) release of the Administrator, Cineplex, EA Sports, any Tournament sponsors and promoters, and each party's respective parent, related and affiliated companies and entities, subsidiaries, members, dealers, advertising and promotional agencies, and each of their respective directors, successors, sponsors, partners, licensees, officers, subsidiaries, agents, employees, advisors, assignees, and all others associated with the development and execution of the Tournament (collectively, the "Releasees") from any and all liability in connection with this Tournament or participation in any Tournament related activities, including any travel related thereto and attendance at the Grand Finals (if applicable). In the event that an Entrant is a Minor, their parent or legal guardian must sign the Declaration on their behalf and, if applicable, provide consent for their Minor child to travel to the Grand Finals. While a parent or legal guardian is permitted to travel with their Minor child to the Grand Finals, it is at their sole cost and expense. If the parent or legal guardian does not consent to the foregoing, the affected Entrant will be disqualified. Declarations for the Grand Finals must be received by Administrator no later than 12:00 PM ET on February 23, 2019. Declarations to be signed by Entrants participating at the Live Qualifiers may sign it on the day of the event, prior to participating.

9. PUBLICITY RELEASE

- Please note, the Grand Finals will be filmed for entertainment and promotional purposes and that photographs and video footage will be taken during the events. By participating in the Tournament, each Entrant grants the Administrator, Cineplex, the Game providers, and Tournaments sponsors with the right to use: (i) their name, email address, mailing address, telephone number and other personal information provided during their registration in the Tournament and any data collected while the Entrant is playing the Game, for the purpose of administering the Tournament, including but not limited to contacting and announcing the individuals who have qualified for the Grand Finals; and (ii) their name, city and province or state of residence, video footage, images, voice recording, comments and opinions for entertainment, publicity and promotional purposes relating to the Tournament, in any and all media now known or hereafter devised, without further compensation unless prohibited by law. In addition, by participating in the Tournament all Entrants acknowledge and agree that the Releasees may disclose their Personal Information to third-party agents and service providers in order to affect any of the activities listed above, in accordance with the Administrator's privacy policy located at <http://worldgaming.com/privacy/>.

10. LIMITATION OF LIABILITY

- By entering this Tournament, each Entrant, or in the case of a Minor, their parent or legal guardian on their behalf, acknowledges compliance with, and agrees to be bound by, these Tournament Rules and consents to the use of their name, city of residence, and/or likeness in any publicity carried out by Releasees, and/or their advertising and promotional agencies and agents without further notice or compensation. Entrants release and hold harmless the Releasees from and against any and all manner of action, causes of action, suits, debts, covenants, contracts, claims and demands, including legal fees and expenses, whatsoever, including but not limited to, claims based on negligence, breach of contract and fundamental breach and liability for physical injury, death, or property damage which the Entrants or their administrators, heirs, successors or assigns might have or could have, by reason of or arising out of the Entrants participation in the Tournament, Live Qualifiers, Grand Finals, and/or in connection with the acceptance, use and/or misuse by the Entrant of the prize.
- None of the Releasees shall be responsible for or bear any liability for: (i) late-received, lost, unintelligible/illegible, incomplete, or misdirected registrations, entries or Game scores; (ii) entries or game plays which fail to comply with the Tournament Rules; (iii) any technical or human error that may occur in the administration of the Tournament, including any problems or technical malfunction of any computer online systems, servers, access providers, computer equipment, software, failure of any e-mail or entry to be received on account of technical problems or traffic congestion on the Internet or at any website, or any combination thereof, all of which may affect an Entrants ability to participate in the Tournament, or the ability of the Administrator to receive and/or record and Entrants Game score; and (iv) any unauthorized human and/or mechanical intervention in any part of the entry process of the Tournament.
- As a condition of participating in this Tournament, Entrant agrees that (i) under no circumstances will Entrant be permitted to obtain awards for, and Entrant hereby waives all rights to claim, punitive, incidental, consequential, or any other damages, (ii) all causes of action arising out of or connected with this Tournament, or any prizes awarded, shall be resolved individually, without resort to any form of class action, and (iii) any and all claims, judgments, and awards shall be limited to actual out-of-pocket costs incurred, but shall in no event include attorney's fees. Void if prohibited by law.

- Any attempt to deliberately undermine the legitimate operation of this Tournament is a violation of the Tournament Rules and criminal and civil laws, and should such an attempt be made, the Administrator reserves the right to seek remedies and damages to the fullest extent permitted by law, including criminal prosecution. Entrants agree to abide by the Tournament Rules.
- The Administrator reserves the right, in their sole discretion, to disqualify any Entrant who violates the Code of Conduct, tampers with the entry process and/or void any game results submitted fraudulently. Should multiple users of the same email account enter the Tournament and a dispute thereafter arise regarding the identity of the Entrant, the authorized account holder of said e-mail account at the time of entry will be considered the Entrant. "Authorized account holder" is defined as the natural person who is assigned an e-mail address by an Internet access provider, online service provider or other organization which is responsible for assigning email addresses or the domain associated with the submitted e-mail address. If, for any reason, the Tournament is affected by any computer virus, worm, bug, tampering, hacking, unauthorized intervention, fraud, technical failure or other cause which, in the sole opinion of the Administrator, corrupts or otherwise affects the administration, security, fairness, integrity or proper conduct of this Tournament, the Administrator may, in their sole discretion, cancel, terminate, modify, or suspend the Tournament, and determine winners from gameplay already received or as otherwise deemed fair and equitable by the Organizer and/or Administrator. Automatic gameplay is prohibited, and any use of automated devices will cause disqualification.
- Administrator reserves the right, in its sole discretion, to terminate the Tournament, in whole or in part, and/or to modify, amend or suspend the Tournament, and/or to the Tournament Rules in any way, at any time, for any reason without prior notice. Any changes will be made available on <http://worldgaming.com/forza7cc>.

11. CHOICE OF LAW

- The Tournament is subject to all applicable Canadian federal, provincial and local laws. All issues and questions concerning the construction, validity, interpretation and enforceability of the Tournament Rules or the rights and obligations as between the Entrant and the Administrator in connection with the Tournament shall be governed by and construed in accordance with the laws of the Province of Ontario. By entering, Entrants consent to the jurisdiction and venue of the federal, provincial and local courts located in the city of Toronto, Ontario.
- Should there be any discrepancies between the English and French versions of these Tournament Rules, the English version shall govern and supersede.

12. WINNERS LIST

- The list of winners will be posted on <http://worldgaming.com/forza7cc> once the verification process has been completed.

Schedule "A" Race Settings

All lobbies will be set with the following Settings:

- **Rules:**
 - Environment = Dependent on Race
 - Track = Dependent on Race
 - Laps = Dependent on Race
 - Max Drivers = Dependent on Race
 - Game Type = Custom
 - Track Scenario = Dependent on Race
 - Car Division = Any
- **Advanced Rules:**
 - Damage Difficulty = Simulation
 - Collision Mode = Dependent on Race
 - Cross Play Blocked = Yes
 - Number of Teams = None
 - Number of Driver Buckets = None
 - Car Class = Any
 - Drive Type = Any
 - Start Type = Standing
 - Grid Ordering = Manual
 - Roll Off Delay Type = Per Car
 - Roll Off Delay = 0.00 S
 - Quick Stops = Off
 - End Condition = Number of Laps
 - End of Race Timer = 02.00
 - Scoring Type = Time Based
 - Bigger is Better = No
 - Compare Best Lap Scores = No
- **Overrides:**
 - Allow Upgrades = No
 - Allow Tuning = Stock
 - Ownership = Any
 - Force off Suggested Line = Yes
 - Force off STM = Yes
 - Force off TCS = Yes
 - Force off Friction Assist = Yes
 - Easiest Shifting Allowed = Automatic
 - Easiest Braking Allowed = ABS OFF
 - Forced Camera View = None
 - Disable Wrong Way Indicator = No
- **Car Restrictions:**
 - Allow Upgrade = No
 - Car Class = Any
 - Performance Index >= Any
 - Performance Index <= Any
 - Power >= Any
 - Power <= Any
 - Curb Weight >= Any
 - Curb Weight <= Any
 - Year >= Any
 - Year <= Any
 - Model Family = Any
- Region = Any
- Country = Any
- Make = Dependent on Race
- Model = Dependent on Race
- Drive Type = Any
- Engine Placement = Any
- Engine Configuration = Any
- Cylinders = Any
- Aspiration = Any
- Power Handicap = 1.0
- Front Grip Handicap = 1.0
- Rear Grip Handicap = 1.0

Schedule “B”
Esports Code of Conduct

At WorldGaming and Collegiate StarLeague, we are a team of passionate esports enthusiasts. It is our desire to create a community of equally passionate individuals who wish to compete in and/or watch esports events. In order to do so, we aspire to create esports events and tournaments that are engaging, fun, and welcoming to all players and spectators.

As the esports world is ever evolving, this document will continue to change. Any changes to this document will be posted online. Your continued participation in any event or tournament, either as a player or spectator, means that you consent to the rules below, and any updates. We recommend that you review the Code of Conduct (the “Code”) regularly to ensure you are aware of your rights and responsibilities.

The following Code applies to all online and live esports events and tournaments operated by either WorldGaming Network LP or Collegiate StarLeague Inc.

The Code is meant as a guide to ensure that all players compete in a fair and sportsmanlike manner, and that players and spectators demonstrate appropriate social behaviour. Anyone participating in or watching an event or tournament is bound by the Code, and may be asked to leave the venue, and if applicable, disqualified or prohibited in participating in future events or tournaments if they fail to do so.

The following rules apply to individuals participating in an event or tournament (each a “player”).

All players are expected to conduct themselves in a manner that reflects positively on the event or tournament, including all individuals and organizations affiliated with the event or tournament.

■ **Competition:**

- Players are expected to compete to the best of their ability at all times during the event or tournament, and must at all times act in accordance with the rules for the event or tournament, including any direction given by the administrator or anyone acting on its behalf.
- Cheating is defined as any act that gives one player a competitive advantage over another. If a player feels that they have been cheated by another player, that player must raise their concern with the administrator immediately, by providing as much detail as possible. Complaints should always be accompanied by video or photographic evidence, if available, or other documentation to validate the claim. All complaints will be handled on a case-by-case basis, and depending on severity may result in: i) an initial warning, or for a second offense, immediate forfeit of the current game or match; ii) immediate forfeit of current game or match; or iii) immediate disqualification from the event or tournament and prohibition from participating in future events or tournaments. Examples of cheating include, but are not limited to:
 - Collusion and Match Fixing, defined as any agreement between two (2) or more players to disadvantage opposing players.
 - Hacking or modifying the game.
 - Using a prohibited class, team, weapon, item, or action during a game.
 - Spectating an opposing player's monitor or live streams.
 - Using restricted hardware or equipment during a game.
 - Using any player that was not registered during registration.
 - Intentionally disconnecting from any game prior to its official conclusion.
 - Exploiting known in-game bugs, glitches, and unintended game features to disadvantage opposing players.

■ **Sportsmanship:**

- We are committed to providing players with a competitive environment that is free of harassment and discrimination. To that end:
 - Players may not use language in relation to the event or tournament that is deemed by the administrator to be obscene, foul, vulgar, insulting, threatening, abusive, or otherwise offensive or objectionable.

- Players may not engage in the harassment of a country, private person or group of people through contemptuous or discriminatory words or actions on account of race, skin color, ethnic, national or social origin, ability, gender, language, religion, political opinion or any other opinion, financial status, birth or any other status, sexual orientation or any other reason.
- **Prohibited Content:**
We encourage players to wear their own jerseys and to create unique team names and player nicknames. However, jerseys, team names and players nicknames containing the following are prohibited, and may not be worn or used at any event related to the event tournament, including but not limited to, game play, player/team interviews, public appearances, or any other event where the players are appearing on behalf of or representing the event or tournament:
 - Sponsorship categories including but not limited to, drugs, alcohol or tobacco, legal or otherwise, pornography, or R rated content, firearms, political or religious organizations, hazardous products or services, gambling related products or services, products or services that represent trade with countries subject to embargoes or trade sanctions by Canada and/or the United States;
 - Language that is obscene, foul, vulgar, insulting, threatening, abusive, or otherwise offensive or objectionable;
 - Language that espouses insults, hate or harassment, or is demeaning towards individuals or groups; or
 - Content that may infringe the rights of any third party, including but not limited to intellectual property rights, or rights of a person, including parodies or satirical references to third party intellectual property.
- **General:**
 - Players are expected to respond to requests from administrators in a timely manner. Players may not disclose any confidential information provided by administrators or any parties related to the event or tournament, by any method of communication, including all social media channels.
 - In addition to the Code of Conduct, players may be obligated to comply with any rules or regulations imposed on them by the game manufacturer or equipment providers (i.e. terms and conditions associated third party accounts required for participation in an event or tournament, including but not limited to PlayStation, Xbox, or Blizzard).

The following rules apply to individuals attending a live event or tournament (each a “Spectator”):

- While watching an esports tournament live is an exciting opportunity, players are not merely participating for the enjoyment of the audience. They are there to compete in an event or tournament, which requires a level of concentration.
- Applauding and cheering for your favourite player or team is encouraged. However, heckling and abusive language towards players, referees, commentators or other spectators is not. Further, any attempt by a spectator to influence the result of a game will be dealt with accordingly and may result in immediate expulsion from the venue (for example, calling out one player’s position on a map, to give an advantage to another player).
- Spectators found to be using language that is deemed by the administrator to be obscene, foul, vulgar, insulting, threatening, abusive, or otherwise offensive, objectionable espouses insults, hate or harassment, or is demeaning towards individuals or groups will be asked to leave the venue.

The following rules apply to both Players and Spectators:

- **No Drugs or Alcohol:**
 - Use of drugs or alcohol, legal or otherwise, may lead to disruptive behaviour. Players and spectators believed to be under the influence of drugs or alcohol may be removed, and in the case of players, disqualified from the event or tournament at the sole discretion of the administrator.

All decisions regarding the enforcement of the Code are at the discretion of the administrator and are final and binding.

Dated: July 30, 2018